Interactive Tutor Requirements Specification

**Version 1.0**

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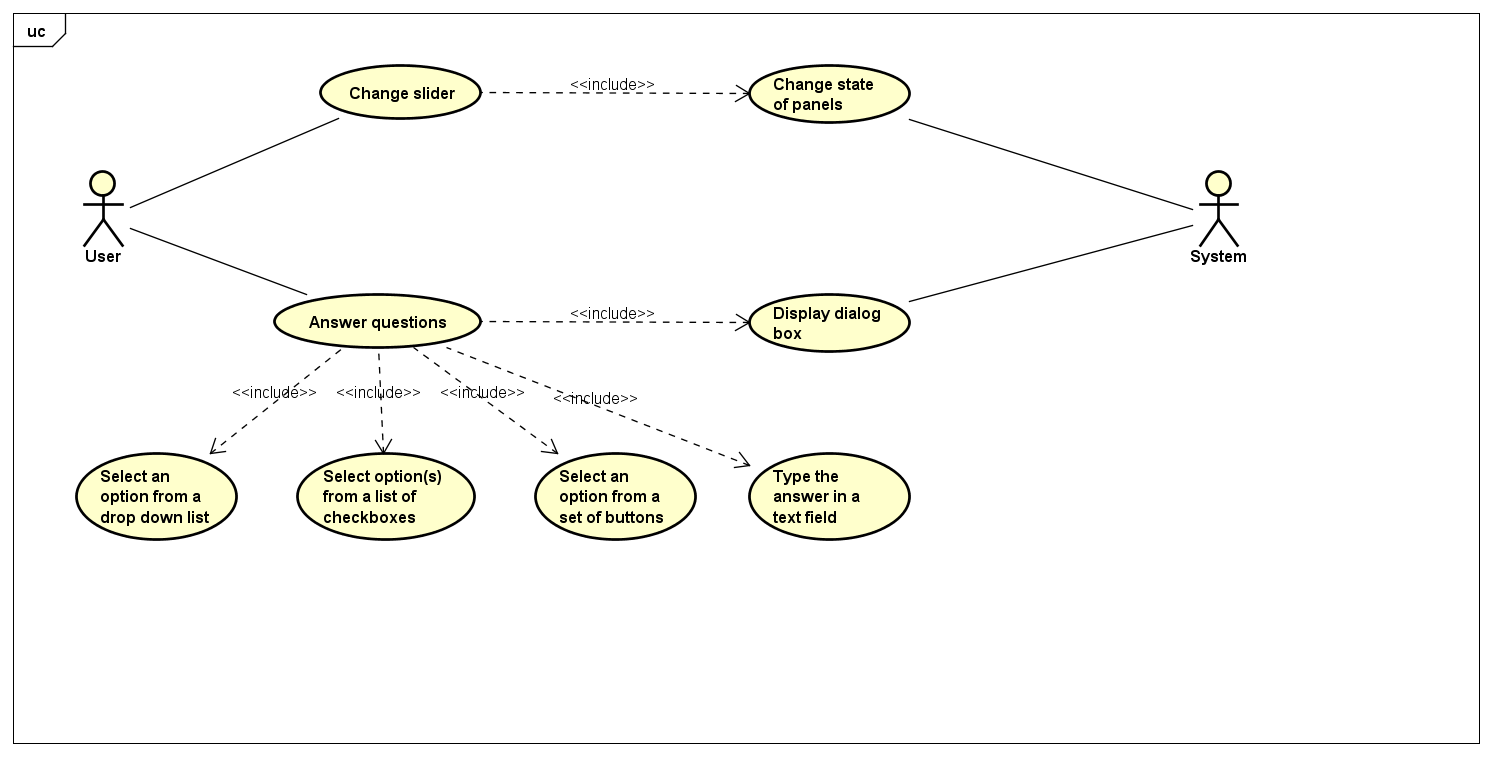
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The guy with the face…

**I. Introduction**

The goal of this project is to create a Java-version of Interactive Tutor system. This tutoring application allows users to learn in a fun an interactive way. This document describes the requirements of this program.



**II. Use Cases**

UC1 Change Slider

UC2 Answer Questions

UC3 Select an option from a drop down list

UC4 Select option(s) from a list of checkboxes

UC5 Select an option from a set of buttons

UC6 Type in the answer in the text field

UC7 Change state of panels

UC8 Display dialog box